

Subject: Physical Education Coit uses the GET SET 4 PE SOW

EYFS	A1	A2	SP1	SP2	SU1	SU2
LIFS			Balanceability (Arches)			
	Introduction to PE (U1)	Introduction to PE (U2)	Dance (U1)	Games (U1)	Sports Day Practice	Games (U2)
	Children will be introduced to Physical Education. They will spend time learning basic principles of a PE lesson such as finding space, freezing on command, using and sharing equipment and working individually, with a partner and group. They will take part in activities, which will develop fundamental movement skills such as running, jumping, skipping. Children will also play simple games and begin to understand and use rules. Key Skills: Moving safely, running, jumping, throwing, catching, following a path, rolling Key Concepts: - Movement - Balance - Agility	Children will be introduced to Physical Education and structured movement through the topic of 'everyday life'. They will spend time learning basic principles of a PE lesson such as safely using space, stopping safely, using and sharing equipment and working individually, with a partner and group. They will take part in activities which will develop fundamental movement skills such as running, jumping and skipping. Children will also play simple games and begin to understand and use rules. Key Skills: Moving safely, running, jumping, throwing, catching, following a path, rolling Key Concepts: - Movement - Balance	Children explore space and how to use space safely. They explore travelling movements, shapes and balances. Children choose their own actions in response to a stimulus. They are given the opportunity to copy, repeat and remember actions. They are introduced to counting to help them keep in time with the music. They perform to others and begin to provide simple feedback. Key Skills: Travel, action, perform, copy Key Concepts: - Movement - Balance - Agility - Coordination	Children will develop their understanding of playing games. Children will practise and further develop fundamental movement skills through games. They will also learn how to score and play by the rules, how to work with a partner and begin to understand what a team is, as well as learning how to behave when winning and losing. Key Skills: Running, balancing, changing direction, striking a ball, throwing Key Concepts: - Movement - Balance - Agility - Coordination - Fairness	Children will practise races such as sprints, skipping, egg and spoon, and the sack race. Pupils will be ranked into seats so they are racing against children of similar ability. The children will also practise team work by taking part in team challenges. Key Skills: Running, throwing, catching, teamwork Key Concepts: - Movement - Agility - Coordination - Competition - Collaboration - Fairness - Technique	Children will practise and further develop their fundamental movement skills through the topic of 'around the world'. Children will learn and develop these skills by playing a variety of games. They will also start to understand how to work as a team, take turns, keep the score, play against an opponent and play by the rules. Key Skills: Running, balancing, changing direction, striking a ball, throwing Key Concepts: - Movement - Balance - Agility - Coordination - Fairness



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- Balance

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- Coordination - Fairness	- Agility - Coordination - Fairness				
Fundamentals (U1)	Fundamentals (U2)	Ball skills (U1)	Gymnastics (U1)	Gymnastics (U2)	Dance (U2)
Children will develop their fundamental movement skills. Fundamental skills will include balancing, running, changing direction, jumping, hopping and travelling. Children will develop fine and gross motor skills through a range of activities. They will learn how to stay safe using space, working independently and with a partner. Key Skills: Balancing, running, jumping, changing direction, hopping, travelling Key Concepts: - Movement - Balance - Agility - Coordination - Collaboration	Children will develop their fundamental movement skills. Fundamental skills will include balancing, running, changing direction, jumping, hopping and travelling. Children will develop fine and gross motor skills through a range of activities. They will learn how to stay safe using space, working independently and with a partner. Key Skills: Balancing, running, jumping, changing direction, hopping, travelling Key Concepts: - Movement - Balance - Agility - Coordination - Collaboration	Children will develop their ball skills through the topic of 'minibeasts'. Children will develop fundamental ball skills such as rolling and receiving a ball, throwing to a target, bouncing and catching, dribbling with feet and kicking a ball. Children will be able to develop their fine and gross motor skills though a range of game play using a variety of equipment. Children will be given opportunities to work independently and with a partner. Key Skills: Rolling a ball, stopping a rolling ball, throwing at a target, tracking a ball with feet, kicking a ball	Children explore basic movements, creating shapes, balances, jumps and rolls. They begin to develop an awareness of space and how to use it safely. They perform basic skills on both floor and apparatus. They copy, create, remember and repeat short sequences. They begin to understand using levels and directions when travelling and balancing. Key Skills: Shapes, balances, jumps, rock and roll, barrel roll, straight roll, progressions of a forward roll, travelling Key Concepts: - Movement - Balance - Agility - Coordination	Children explore basic movements, creating shapes, balances, jumps and rolls. They begin to develop an awareness of space and how to use it safely. They perform basic skills on both floor and apparatus. They copy, create, remember and repeat short sequences. They begin to understand using levels and directions when travelling and balancing. Key Skills: Shapes, balances, jumps, rock and roll, barrel roll, straight roll, progressions of a forward roll, travelling Key Concepts: - Movement - Balance - Agility - Coordination	Children will develop their expressive movement through the topic of 'places'. Children explore space and how to use space safely. They explore traveling actions, shapes and balances. Children choose their own actions in response to a stimulus. They also are given the opportunity to copy, repeat and remember actions. They continue to use counting to help them keep in time with the music. They explore dance through the world around them. They perform to others and begin to provide simple feedback. Key Skills: Travel, action, perform, copy
	,	Key Concepts:	- Coordination - Collaboration	- Collaboration	Key Concepts: - Movement

- Movement



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- Coordination	- Agility
- Collaboration	- Coordination

Y1	A1	A2	SP1	SP2	SU1	SU2
	Fundamentals	Target Games	Balanceability (Arches) Fitness	Yoga	Sending and Receiving	Net and Wall Games
	Pupils will explore the fundamental skills of balancing, running, changing direction, jumping, hopping and skipping. They will explore these skills in isolation as well as in combination. Pupils will be given opportunities to identify areas of strength and areas for improvement. Pupils will work collaboratively with others, taking turns and sharing ideas. Key Skills: jumping, balancing, controlling muscles, holding a position Key Concepts: - Movement - Balance - Agility - Coordination	In this unit pupils will develop their aim using both underarm and overarm actions. Pupils will be given opportunities to select and apply the appropriate action for the target considering the size and distance of the challenge. They will apply their skills individually, in pairs and in small groups and begin to organise and selfmanage their own activities. They will understand the importance of abiding by rules to keep themselves and others safe. Key Skills: Underarm throwing, Overarm throwing, Aim, Hand eye co-ordination Key Concepts:	In this unit, pupils develop their understanding of the benefits of exercise and a healthy lifestyle on their physical body, their mood and their overall health. They will work independently, in pairs and small groups to complete challenges in which they will sometimes need to persevere to achieve their personal best. Key Skills: Agility, balance, coordination, speed, stamina, skipping Key Concepts: - Movement - Balance - Agility - Coordination - Fitness - Sequence	Pupils learn about mindfulness and awareness. They begin to learn poses and techniques that will help them connect their mind and body. The unit looks to improve wellbeing by building strength, flexibility and balance. The learning includes postures, breathing and meditation taught through fun and engaging activities. Key Skills: Breathing, balance, flexibility, strength, coordination Key Concepts: - Balance - Coordination - Fitness - Sequence - Technique	Pupils will develop their sending and receiving skills including throwing and catching, rolling, kicking, tracking and stopping a ball. They will also use equipment to send and receive a ball. Pupils will be given opportunities to work with a range of different sized balls. They will apply their skills individually, in pairs and in small groups and begin to organise and self manage their own activities. They will understand the importance of abiding by rules to keep themselves and others safe. Key Skills: Rolling, kicking, throwing, catching, tracking	Pupils will be introduced to the basic skills required in Net and Wall games. Pupils will learn the importance of the ready position. They will develop throwing, catching and racket skills, learning to track and hit a ball. They will learn to play against an opponent and over a net. They will begin to use rules and simple tactics when playing against a partner. They will be encouraged to demonstrate good sportsmanship and show respect towards others. Key Skills: Throwing, catching, hitting a ball, tracking a ball Key Concepts: - Movement - Coordination



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	- Movement	- Evaluation and		Key Concepts:	- Fairness
	- Coordination	improvement		- Movement	- Technique
	- Communication			- Agility	
	- Tactics			- Coordination	
	- Decision making			- Collaboration	
Ball Skills	Gymnastics	Dance	Invasion Games	Athletics	Team Building
Pupils will develop their	Pupils learn to use space	Pupils will explore	Pupils develop the basic	(links with Sports Day)	Pupils develop their
fundamental ball skills	safely and effectively.	travelling actions,	skills required in invasion	Pupils will develop skills	communication and
such as throwing and	They explore and develop	movement skills and	games such as sending,	required in athletic	problem solving skills.
catching, rolling, hitting a	basic gymnastic actions	balancing. They will	receiving and dribbling a	activities such as running	They work individually, in
target, dribbling with both	on the floor and using low	understand why it is	ball. They develop their	at different speeds,	pairs and in small groups,
hands and feet and	apparatus. Basic skills of	important to count to	understanding of	changing direction,	learning to take turns,
kicking a ball. Pupils will	jumping, rolling, balancing	music and use this in their	attacking and defending	jumping and throwing.	work collaboratively and
have the opportunity to	and travelling are used	dances. Pupils will copy	and what being 'in	Pupils will continue to	lead each other. They are
work independently, in	individually and in	and repeat actions linking	possession' means. They	practise balancing as well	given the opportunity to
pairs and small groups.	combination to create	them together to make	have the opportunity to	as hopping and leaping	discuss and plan their
Pupils will be able to	movement phrases. Pupils	short dance phrases.	play uneven and even	for distance. Pupils will	ideas.
explore their own ideas in	are given opportunities to	Pupils will work	sided games. They learn	develop their	W 61311 D 1
response to tasks.	select their own actions	individually and with a	how to score points in	perseverance,	Key Skills: Balancing,
Kan Chiller Balling hishing	to build short sequences	partner to create ideas in	these types of games and	independence,	travelling
Key Skills: Rolling, kicking, throwing, catching,	and develop their	relation to the theme.	how to play to the rules.	determination and their	Key Concepts:
dribbling, bouncing	confidence in performing.	Pupils will be given the	They work independently,	honesty. Pupils will also	- Movement
arisoning, souriering	Pupils begin to	opportunity to perform	with a partner and in a	be given the opportunity	- Balance
Key Concepts:	understand the use of	and also to provide	small group and begin to	to work collaboratively.	- Collaboration
- Movement	levels, directions and	feedback, beginning to	self-manage their own		- Fairness
- Coordination	shapes when travelling	use dance terminology to	games, showing respect		
- Collaboration	and balancing.	do so.	and kindness towards	Key Skills: running,	
	Key Skills: Travelling,	Key Skills: Travel, action,	their teammates and	hopping, jumping,	
	shapes, balances, jumps,	shape, perform, copy	opponents.	leaping, throwing	
	barrel roll, straight roll,	Shape, periorni, copy	Key Skills: Throwing,	Kan Canasata	
	progressions of a forward	Key Concepts:	catching, kicking,	Key Concepts:	
	roll	- Movement	catching, kicking,	- Movement	
		- Agility		- Balance	



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	A1	SP1	SP2	SU1	SU2
			Archie Festival (Arches)		
	Dance	Sending and Receiving	Target Games	Athletics	Invasion Games
through and developing astic actions and using They develop kills of Illing, balancing ag individually bination to asequences ent phrases. op an of anal devices ang sequences are use of els and They learn to with and	Pupils will explore space and how their body can move to express an idea, mood, character or feeling. They will expand their knowledge of travelling actions and use them in relation to a stimulus. They will build on their understanding of dynamics and expression. They will use counts of 8 consistently to keep in time with the music and a partner. Pupils will also explore pathways, levels, shapes, directions, speeds and timing. They will be given the opportunity to	Pupils will develop their sending and receiving skills including throwing and catching, rolling, kicking, tracking and stopping a ball. They will also use equipment to send and receive a ball. Pupils will be given opportunities to work with a range of different sized balls. They will apply their skills individually, in pairs and in small groups and begin to organise and self-manage their own activities. They will understand the importance of abiding by	Pupils develop their understanding of the principles of target games. Pupils learn how to score points and play to the rules. They develop the skills of throwing, rolling, kicking and striking to targets. They begin to self-manage their own games selecting and applying the skills they have learnt appropriate to the situation. Key Skills: Underarm throwing, Overarm throwing, Aim, hand eye co-ordination	Athletics (links with Sports Day) Pupils will develop skills required in athletic activities such as running at different speeds, changing direction, jumping and throwing. In all athletic based activities, pupils will engage in performing skills and measuring performance, competing to improve on their own score and against others. They are given opportunities to work collaboratively as well as independently. They learn how to improve by	Pupils develop the basic skills required in invasion games such as sending, receiving and dribbling a ball. They develop their understanding of attacking and defending and what being 'in possession' means. The have the opportunity to play uneven and even sided games. They learn how to score points in these types of games are how to play to the rules. They work independent with a partner and in a small group and begin to self-manage their own.



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and provide feedback	are given opportunities to
beginning to use key	provide feedback to
terminology.	others and recognise
Key Skills: Travel, action, shape, perform, copy,	elements of high quality performance.
using dynamics, using	Key Skills: Shapes,
expression, using speed,	balances, shape jumps,
using pathways	take-off and landing,

hape jumps, d landing, travelling, barrel roll. straight roll, forwards roll

Key Concepts:

- Movement
 - Balance
 - Agility
 - Coordination
 - Sequence
 - Technique

Key Skills: Rolling, kicking, throwing, catching, tracking

Key Concepts:

- Movement
- Agility
- Coordination
- Collaboration

- Coordination
- Communication
- Tactics
- Decision making

strength as well as areas to develop.

Key Skills: Running at varying speeds, combining running and jumping, throwing for distance

Key Concepts:

- Movement
- Agility
- Coordination
- Fitness
- Technique

their teammates and opponents.

Key Skills: Throwing, catching, kicking, dribbling with hands and feet, dodging

Key Concepts:

- Movement
- Agility
- Coordination
- Competition

Fundamentals

Key Concepts:

- Coordination

- Collaboration

- Sequence

- Movement

- Balance

Pupils will develop the fundamental skills of balancing, running, changing direction, jumping, hopping and skipping. Pupils will be given opportunities to work with a range of different equipment. Pupils will be asked to observe and recognise improvements for their own and others' skills and

Striking and Fielding

Pupils develop their basic understanding of striking and fielding games such as Rounders and Cricket. They learn skills including throwing and catching, stopping a rolling ball, retrieving a ball and striking a ball. They are given opportunities to play one against one, one against two, and one against three. They learn how to score points and

Yoga

Pupils learn about mindfulness and body awareness. They begin to learn yoga poses and techniques that will help them to connect their mind and body. The unit builds strength, flexibility and balance. The learning includes breathing and meditation taught through fun and engaging activities. Pupils will work independently and with

Fitness

Pupils will take part in a range of fitness activities to develop components of fitness. Pupils will begin to explore and develop agility, balance, coordination, speed and stamina. Pupils will be given the opportunity to work independently and with others. Pupils will develop perseverance and show determination to

Team Building

Pupils will develop their teamwork skills through communication and problem solving. Children will practise following instructions, cooperating and communicating with others, and will create a basic map. They will discuss, plan and reflect on ideas and strategies in order to complete an

Net and Wall Games

Pupils will develop the basic skills involved in net and wall games. They will develop their understanding of the principles of net and wall games such as using the ready position to defend their space and sending the ball away from an opponent to maximise their chances of scoring. They will learn to play games honestly, abiding



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identify areas of strength. Pupils will be given the opportunity to work collaboratively

with others, taking turns and sharing ideas.

Key Skills: jumping, balancing, running, hopping, dodging, skipping

Key Concepts:

- Movement
- Balance
- Agility
- Coordination

how to use simple tactics. They learn the rules of the games and use these to play fairly. They show respect towards others when playing competitively and develop communication skills.

<u>Key Skills:</u> Throwing, catching, retrieving a ball, tracking a ball, striking a ball

Key Concepts:

- Agility
- Coordination
- Collaboration
- Fairness
- Technique

others, sharing ideas and creating their own poses in response to a theme.

Key Skills: Breathing, balance, flexibility, strength, coordination

Key Concepts:

- Balance
- Coordination
- Fitness
- Sequence
- Technique

work for longer periods of time.

<u>Key Skills:</u> Agility, balance, coordination, speed, stamina, skipping

Key Concepts:

- Movement
- BalanceAgility
- Coordination
- Fitness
- Sequence
- Evaluation and improvement

activity and/or solve a problem/challenge.

Key Skills: working as a team, communication, problem solving, map skills

Key Concepts:

- Determination
- Confidence
- Collaboration
- Fairness

by the rules and showing respect towards their opponents and teammates.

<u>Key Skills</u>: Throwing, catching, hitting a ball, tracking a ball

- Movement
- Coordination
- Fairness
- Technique

Y3	A1	A2	SP1	SP2	SU1	SU2
				Residential (Team Building focus)		
	Yoga Pupils learn about mindfulness and body awareness. They learn yoga poses and	Ball skills Pupils will have the opportunity to develop their accuracy and consistency when tracking	Dance Pupils create dances in relation to an idea including historical and scientific stimuli. Pupils	Basketball Pupils will be encouraged to persevere when developing competencies in key skills and principles	Athletics (links with Sports Day) Pupils will develop basic running, jumping and throwing techniques. They	OAA Pupils develop problem solving skills through a range of challenges. Pupils work as a pair and

techniques that will help them to connect their mind and body. The unit looks to improve well being by building strength, flexibility and balance. The learning includes breathing and meditation taught through fun and engaging activities. Pupils will work independently and with others to create their own yoga flows.

Key Skills: Breathing, balance, flexibility, strength, coordination

Key Concepts:

- Balance
- Coordination
- Fitness
- Sequence
- Technique

a ball. They will explore a variety of throwing techniques and will learn to select the appropriate throw for the situation. They will develop catching with one and two hands as well as dribbling with feet and hands. These skills will then be applied to small group games. Pupils will have the opportunity to take on different roles and work both individually and with others.

Key Skills:

Tracking, throwing, catching, dribbling

Key Concepts:

- Movement
- Coordination
- Collaboration
- Technique

work individually, with a partner and in small groups, sharing their ideas. Pupils develop their use of counting and rhythm. Pupils learn to use canon, unison, formation and levels in their dances. They will be given the opportunity to perform to others and provide feedback using key terminology.

Key Skills: Copying and performing actions, using canon, unison, formation, dynamics, pathways, direction

Key Concepts:

- Movement
- Balance
- Coordination
- Collaboration
- Sequence
- Evaluation and improvement

such as defending, attacking, throwing, catching and dribbling. Pupils will learn to use attacking skills to maintain possession of the ball. They will start by playing uneven and then move onto even sided games. Pupils will understand the importance of playing fairly and keeping to the rules. They will be encouraged to think about how to use skills, strategies and tactics to outwit the opposition as well as learn how to evaluate their own and others' performances, and how to identify a focus for improvement.

Key Skills: Throwing, catching, dribbling, intercepting, changing direction and speed, shooting

Key Concepts:

- Movement
- Balance
- Agility

are set challenges for distance and time that involve using different styles and combinations of running, jumping and throwing. As in all athletic activities, pupils think about how to achieve their greatest possible speed, height, distance or accuracy and learn how to persevere to achieve their personal best. Pupils are also given opportunities to measure, time and record scores.

Key Skills: sprinting, running over obstacles, jumping for height and distance, push and pull throw for distance

Key Concepts:

- Movement
- Agility
- Coordination
- Fitness
- Technique

small group to plan, solve, reflect and improve on strategies. They learn to be inclusive of others and work collaboratively to overcome challenges. Pupils learn to orientate a map, identify key symbols and follow routes.

Key Skills: map reading, working as a team, using new vocabulary, communication

- Movement
- Coordination
- Collaboration
- Sequence



			- Coordination - Competition - Collaboration - Fairness - Technique		
Fundamentals	Gymnastics	Fitness	Hockey	Dodgeball	Golf
Pupils will develop fundamental movement skills such as balancing, running, jumping, hopping and skipping. Pupils will focus on their ability to change direction with balance and control, understand how the body moves at different speeds and how to speed up and slow down. Pupils will work independently and with others, practise taking turns and sharing their ideas. Key Skills: balancing, running, jumping, hopping, skipping Key Concepts: - Movement - Agility - Speed	Pupils focus on improving the quality of their gymnastic movements. They are introduced to the terms 'extension' and 'body tension.' They develop the basic skills of rolling, jumping and balancing and use them individually and in combination. Pupils develop their sequence work, collaborating with others to use matching and contrasting actions and shapes and develop linking sequences smoothly with actions that flow. Pupils develop their confidence to perform, considering the quality and control of their actions. Key Skills: Individual point and patch balances,	Pupils will take part in a range of fitness challenges testing and record their scores. They will learn about different components of fitness; speed, stamina, strength, coordination, balance and agility. Pupils will be given opportunities to work at their maximum and improve their fitness levels. They will need to persevere when they get tired or when they find a challenge hard and are encouraged to support others to do the same. Pupils are asked to recognise areas for improvement and suggest activities that they could do to do this. Pupils will be encouraged to work safely and with control.	Pupils will learn to contribute to the game by helping to keep possession of the ball, use simple attacking tactics using sending, receiving and dribbling a ball. They will start by playing uneven and then move onto even sided games. They will begin to think about defending and winning the ball. Pupils will be encouraged to think about how to use skills, strategies and tactics to outwit the opposition. Pupils will understand the importance of playing fairly and keeping to the rules. They will be encouraged to be a supportive teammate and	Pupils will improve on key skills used in dodgeball such as throwing, dodging and catching. They learn how to apply simple tactics to the game to outwit their opponent. In dodgeball, pupils achieve this by hitting opponents with a ball whilst avoiding being hit. Pupils are given opportunities to play games independently and are taught the importance of being honest whilst playing to the rules. Pupils are given opportunities to evaluate and improve on their own and others performances. Key Skills: Throwing, catching, dodging, blocking	Pupils will develop the skills and apply them to striking, chipping, putting, and playing a short and long game. They will develop their coordination, accuracy, and control of movements. These lesson plans will enable teachers to provide pupils with activities that help them understand the principles of the golf game and develop fluid movements that can be used in game situations. Pupils will be given the opportunity to work with a range of different equipment. Pupils will be asked to observe and recognise improvements for their own and others' skills and identify areas of strengths. Pupils will be



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- Balance - Coordinatio	straight roll, barrel roll, forwards roll, straight jump, tuck jump, star jump, rhythmic gymnastics Key Concepts: - Movement - Balance - Fitness - Coordination	Key Skills: Agility, balance, coordination, speed, stamina, strength, power Key Concepts: - Movement - Balance - Agility - Coordination - Fitness - Sequence - Evaluation and improvement	identify why this behaviour is important. Key Skills: Dribbling, passing, receiving, intercepting, tackling Key Concepts: - Movement - Agility - Coordination - Competition - Collaboration - Technique - Sequence - Health - Fitness	Key Concepts: - Movement - Agility - Competition - Collaboration - Fairness	given the opportunity to work on their own and others, taking turns and sharing ideas. Key Skills: Accuracy, balance, coordination, striking Key Concepts: - Movement - Balance - Agility - Coordination - Competition
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,	Y4	A1	A2	SP1		SP2	SU1	SU2
								Hesley Woods (Team Building focus)
		Swimming		Gy	mnastics	Athletics	Rounders	
		This unit is aimed at beginner swimmers. In this unit pupils will learn about			Pup	pils create more complex	(links with Sports Day)	Pupils learn how to score
		water safety and enjoy being in the water. They will learn how to travel, float			sec	quences. They learn a wider	Pupils will develop basic	points by striking a ball
		and submerge with increasing confidence. Pupils will begin to learn to use legs			ran	nge of travelling actions and	running, jumping and	into space and running
		and arms to propel them. Pupils will be given the opportunity to work			inc	lude the use of pathways.	throwing techniques.	around cones or bases.
		independently and with others. They will develop confidence to persevere with			The	ey develop more advanced	They are set challenges	When fielding, they learn
		new and challenging situations.			act	ions such as inverted	for distance and time that	how to play in different
		Key Skills: Float, travel, subr	merge, kick with legs, pull wit	h arms, glide	mo	vements and explore ways	involve using different	fielding roles. They focus
					to i	include apparatus. They will	styles and combinations	on developing their
		water safety and enjoy being in the water. They will learn how to travel, float and submerge with increasing confidence. Pupils will begin to learn to use legs and arms to propel them. Pupils will be given the opportunity to work independently and with others. They will develop confidence to persevere with			ran inc The act mo	nge of travelling actions and lude the use of pathways. ey develop more advanced ions such as inverted evements and explore ways	running, jumping and throwing techniques. They are set challenges for distance and time that involve using different	into space and runn around cones or ba When fielding, they how to play in diffe fielding roles. They



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This unit is aimed at developing swimmers. In this unit, pupils will be introduced to specific swimming strokes on their front and on their back. They will learn how to travel, float and submerge with increasing confidence. They will learn and use different kicking and arm actions. Pupils will be given opportunities to observe others and provide feedback. They will also be introduced to some personal survival skills and how to stay safe around water.

<u>Key Skills:</u> Submersion, floating, gliding, front crawl, backstroke, breaststroke, rotation, sculling, treading water, handstands, surface dives, H.E.L.P and huddle position

This unit is aimed at intermediate swimmers. Pupils focus on swimming more fluently and with increased confidence and control. Pupils work to improve their swimming strokes, learn personal survival techniques and how to stay safe around water. Pupils have to keep afloat and propel themselves through the water. Pupils are given the opportunity to be creative, designing their own personal survival course and creating a synchronised swimming sequence. Pupils take part in team games, collaborating and communicating with others. **Key Skills:** Rotation, sculling, treading water, gliding, front crawl, backstroke, breaststroke, surface dives, floating, H.E.L.P and huddle positions

Key Concepts:

- Movement
- Coordination
- Fitness
- Sequence
- Technique

demonstrate control in their behaviour to create a safe environment for themselves and others to work in. They work independently and in collaboration with a partner to create and develop sequences. Pupils are given opportunities to receive and provide feedback in order to make improvements on their performances. In gymnastics as a whole, pupils develop performance skills considering the quality and control of their actions.

<u>Key Skills:</u> Individual and partner balances, jumps using rotation, straight roll, barrel roll, forward roll, straddle roll, bridge, shoulder stand

Key Concepts:

- Movement
- Balance
- Agility
- Coordination
- Collaboration
- Sequence
- Technique

of running, jumping and throwing. As in all athletic activities, pupils think about how to achieve their greatest possible speed, height, distance or accuracy and learn how to persevere to achieve their personal best. In this unit pupils are able to experience running for distance, sprinting, relay, long jump, vertical jump and javelin.

Key Skills: Pacing, sprinting, jumping for distance and height, throw, heave, launch for distance

Key Concepts:

- Movement
- Agility
- Balance
- Coordination
- Fitness
- Technique

throwing, catching and batting skills. In all games activities, pupils have to think about how they use skills, strategies and tactics to outwit the opposition. Pupils are given opportunities to work in collaboration with others, play fairly demonstrating an understanding of the rules, as well as being respectful of the people they play with and against.

Key Skills: Underarm and overarm throwing, catching, tracking a ball, fielding a ball, batting

- Agility
- Coordination
- Competition
- Fairness
- Technique

Ball Skills	Football	Fitness	Netball	Dance	Tag Rugby

Pupils will develop their accuracy and consistency when tracking a ball, explore a variety of throwing techniques and learn to select the appropriate throw for the situation. Pupils will practise catching with one hand and two hands and will practise dribbling with the feet and the hands.

<u>Key Skills:</u> catching, dribbling, ball control, throwing, tracking, kicking, make decisions

Key Concepts:

- Movement
- Balance
- Coordination
- Communication
- Collaboration
- Fairness
- Technique

Pupils will be encouraged to persevere when developing competencies in key skills and principles such as defending, attacking, sending, receiving and dribbling a ball. They will start by playing uneven and then move onto even sided games. They learn to work one on one and cooperatively within a team, showing respect for their teammates, opposition and referee. Pupils will be given opportunities to select and apply tactics to outwit the opposition.

<u>Key Skills:</u> Dribbling, passing, ball control, tracking, jockeying, turning

Key Concepts:

- Movement
- Balance
- Agility
- Coordination
- Competition
- Collaboration
- Fitness

Pupils will take part in a range of fitness challenges to test, monitor and record their data. They will learn to understand different components of fitness; speed, stamina, strength, coordination, balance and agility. Pupils will be given opportunities to work at their maximum and improve their fitness levels. They will need to persevere when they get tired or when they find a challenge hard and are encouraged to support others to do the same. Pupils are asked to recognise areas for improvement and suggest activities that they could do to do this. Pupils will be encouraged to work safely and with control when performing new tasks

<u>Key Skills:</u> Agility, balance, coordination, speed, stamina, strength, power

Pupils will be encouraged to persevere when developing competencies in key skills and principles such as defending, attacking, throwing, catching and shooting. They will learn to use a range of different passes in different situations to keep possession and attack towards goal. Pupils will learn about defending and attacking play as they begin to play even-sided versions of 5a-side Netball. They will learn key rules of the game such as footwork, held ball, contact and obstruction.

Key Skills: passing, catching, footwork, intercepting, shooting

Key Concepts:

- Agility
- Coordination
- Fitness
- Collaboration
- Competition
- Technique

Pupils focus on creating characters and narrative through movement and gesture. They gain inspiration from a range of stimuli, working individually, in pairs and small groups. In dance as a whole, pupils think about how to use movement to explore and communicate ideas and issues, and their own feelings and thoughts. Pupils will develop confidence in performing and will be given the opportunity to provide feedback and utilise feedback to improve their own work.

<u>Key Skills:</u> Performing actions, using canon, unison, formation, dynamics, character, structure, space

Key Concepts:

- Movement
- Balance
- Coordination
- Collaboration
- Sequence

In this unit pupils will learn to keep possession of the ball using attacking skills. They will play uneven and then even sided games, developing strategies and social skills to self-manage games. Pupils will understand the importance of playing fairly and keeping to the rules. Pupils will think about how to use skills, strategies and tactics to outwit the opposition. They will learn how to evaluate their own and others' performances and suggest improvements.

<u>Key Skills:</u> Throwing, catching, running, dodging, tagging, scoring

- Movement
- Balance
- Agility
- Coordination
- Competition
- Collaboration



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- Fairness - Technique	Key Concepts: - Movement - Balance - Agility - Coordination - Fitness - Sequence - Evaluation and improvement	- Evaluation and improvement	
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Y5	A1	A2	SP1	SP2	SU1	SU2		
	Young Leaders (group of 15 Y5 children leading activities for KS1 children at lunchtimes)							
			Bikeability		Dance Festival – Sign-up (Arches)	Partnership Games (Arches)		
	OAA	Dance	Gymnastics	Yoga	Athletics	Tennis		
	Pupils develop teamwork	Pupils learn different	Pupils create longer	Pupils will learn poses	(links with Sports Day)	Pupils develop their		
	skills through completion	styles of dance, working	sequences individually,	which challenge their	Pupils are set challenges	competencies in racket		
	of a number of challenges.	individually, as a pair and	with a partner and a small	balance, flexibility and	for distance and time that	skills when playing Tennis.		
	Pupils work individually,	in small groups. In dance	group. They learn a wider	strength. Pupils will learn	involve using different	They learn specific skills		
	collaboratively in pairs	as a whole, pupils think	range of actions such as	how to use their breath to	styles and combinations	such as a forehand,		
	and groups to solve	about how to use	inverted movements to	hold poses, move within	of running, jumping and	backhand, volley and		
	problems. They are	movement to explore and	include cartwheels and	poses and transition from	throwing. As in all athletic	underarm serve. Pupils		
	encouraged to be	communicate ideas and	handstands. They explore	pose to pose. Pupils will	activities, pupils think	are given opportunities to		
	inclusive of others, share	issues, and their own	partner relationships such	provide feedback to peers	about how to achieve	work cooperatively with		
	ideas to create strategies	feelings and thoughts. As	as canon and	using key vocabulary and	their greatest possible	others and show honesty		
	and plans to produce the	they work, they develop	synchronisation and	will seek ways to improve	speed, height, distance or	and fair play when abiding		
	best solution to a	an awareness of the	matching and mirroring.	their own work. Later in	accuracy and learn how to	by the rules. Pupils		
	challenge. Pupils are also	historical and cultural	Pupils are given	the unit, pupils will work	persevere to achieve their	develop their tactical		



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given the opportunity to lead a small group. Pupils learn to orientate and navigate using a map.

Key Skills: working as a team, reading a map

Key Concepts:

- Movement
- Coordination
- Collaboration
- Sequence

origins of different dances. Pupils will be provided with the opportunity to create and perform their work. They will be asked to provide feedback using the correct dance terminology and will be able to use this feedback to improve their work. Pupils will work safely with each other and show respect towards others.

Key Skills: Performing actions, using canon, unison, formation, dynamics, character, structure, space, emotion, matching, mirroring, transitions

Key Concepts:

- Movement
- Balance
- Coordination
- Collaboration
- Sequence
- Evaluation and improvement

opportunities to receive and provide feedback in order to make improvements on their performances. In Gymnastics as a whole, pupils develop performance skills considering the quality and control of their actions.

Key Skills: Symmetrical and asymmetrical balances, straight roll, forward roll, backward roll, straddle roll, cartwheel, bridge, shoulder stand, handstand

Key Concepts:

- Movement
- Balance
- Agility
- Coordination
- Collaboration
- Sequence
- Technique

with a partner to create and refine a flow and lead a partner through a flow.

<u>Key Skills:</u> Balance, flexibility, strength, coordination

Key Concepts:

- Balance
- Coordination
- Fitness
- Sequence
- Technique

personal best. They learn how to improve by identifying areas of strength as well as areas to develop. Pupils are also given opportunities to lead when officiating as well as observe and provide feedback to others. In this unit pupils learn the following athletic activities: running over longer distances, sprinting, relay, long jump, triple jump, shot put and javelin.

Key Skills: Pacing, sprinting, relay changeovers, jumping for distance and height, push and pull throw for distance

Key Concepts:

- Movement
- Agility
- Balance
- Coordination
- Fitness
- Technique
- Evaluation and improvement

awareness, learning how to outwit an opponent.

Key Skills: Forehand groundstroke, backhand groundstroke, forehand volley, backhand volley, underarm serve

- Movement
- Balance
- Coordination
- Competition
- Collaboration
- Technique



Basketball

Pupils will develop key skills and principles such as defending, attacking, throwing, catching, dribbling and shooting. Pupils will learn to use attacking skills to maintain possession as well as defending skills to gain possession. Pupils will be encouraged to work collaboratively to think about how to use skills, strategies and tactics to outwit the opposition. They develop their understanding of the importance of fair play and honesty while self managing games, as well as developing their ability to evaluate their own and others' performances.

<u>Key Skills</u>: Throwing, catching, dribbling, intercepting, shooting

Key Concepts:

- Movement
- Balance
- Agility

Fitness

Pupils will take part in a range of fitness challenges to test, monitor and record their data. They will learn different components of fitness including speed, stamina, strength, coordination, balance and agility. Pupils will be given opportunities to work at their maximum and improve their fitness levels. They will need to persevere when they get tired or when they find a challenge hard and are encouraged to support others to do the same. Pupils are asked to recognise areas in which they make the most improvement using the data they have collected.

Key Skills: Agility, balance, coordination, speed, stamina, strength, power

Key Concepts:

- Movement
- Balance
- Agility

Volleyball

Pupils focus on developing the skills they need to play continuous rallies in volleyball. They will learn about the ready position, ball control, sending a ball over a net and how to use these skills to make the game difficult for their opponent. In all games activities, pupils have to think about how they use skills, strategies and tactics to outwit the opposition. Pupils will be given the opportunity to work collaboratively with others and will develop confidence to achieve their best. They will understand the importance of abiding by rules to keep themselves & others safe. Pupils will develop character and control through engaging with coping strategies when exposed to competition and will be given the opportunity to

Hockey

In this unit pupils will improve their defending and attacking skills playing even-sided games. They will start to show control and fluency in dribbling, sending and receiving a ball in a small game situation and under some pressure. Pupils will be encouraged to think about how to use tactics and collaborate with others to outwit their opposition. Pupils will comment on their own and other's performances and suggest ways to improve. They will also recognise the importance of fair play and honesty while self managing games.

Key Skills: Dribbling, passing, receiving, tackling, creating and using space

Key Concepts:

- Movement
- Balance

Cricket

Pupils develop the range and quality of striking and fielding skills and their understanding of cricket. They learn how to play the different roles of bowler, wicket keeper, fielder and batter. In all games activities, pupils have to think about how they use skills, strategies and tactics to outwit the opposition. In cricket, pupils achieve this by striking a ball and trying to deceive or avoid fielders, so that they can run between wickets to score runs. Pupils are given opportunities to work in collaboration with others, play fairly demonstrating an understanding of the rules, as well as being respectful of the people they play with and against.

Key Skills: Underarm and overarm throwing, catching, over and underarm bowling,

Tag Rugby

Pupils will develop key skills and principles such as defending, attacking, throwing, catching, running and dodging. When attacking, pupils will support the ball carrier using width and drawing defence. When defending, pupils learn how to tag, how to track and slow down an opponent, working as a defensive unit. They will play collaboratively in both uneven and then even sided games. Pupils will be encouraged to think about how to use skills, strategies and tactics to outwit the opposition. They develop their understanding of the importance of fair play and honesty while self managing games, as well as developing their ability to evaluate their own and others' performances.



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	- Coordination - Competition - Collaboration - Fairness - Technique	- Coordination - Fitness - Sequence - Evaluation and improvement	take on the role of referee. Key Skills: Volleying, throwing, serving, ready positions Key Concepts: - Movement - Balance - Agility - Coordination - Competition - Collaboration - Fairness - Technique - Tactics	- Agility - Coordination - Competition - Collaboration - Fairness - Technique	batting, long and short barrier Key Concepts: - Agility - Coordination - Competition - Fairness - Technique	Key Skills: Throwing, catching, running, dodging, tagging, scoring Key Concepts: - Movement - Balance - Agility - Coordination - Competition - Collaboration
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Y6	A1	A2	SP1	SP2	SU1	SU2
10					Dance Festival – Sign-up	Residential
					(Arches)	(Team Building focus)
	Netball	Dance	Gymnastics	Gymnastics	Athletics	Tennis
		Donalla colli fa accessor	Donatha con a Alandia	Donalla con a Alemin	(links with Sports Day)	Describe describes thesis
	In this unit pupils will	Pupils will focus on	Pupils use their	Pupils use their		Pupils develop their
	develop defending and	developing an idea or	knowledge of	knowledge of	Pupils are set challenges	racket skills when playing
	attacking play during	theme into dance	compositional principles	compositional principles	for distance and time that	tennis. They learn specific
	even-sided 5-a-side	choreography. They will	e.g. how to use variations	e.g. how to use variations	involve using different	skills such as a forehand,
	netball. Pupils will learn	work in pairs and groups	in level, direction and	in level, direction and	styles and combinations	backhand, volley and
	to use a range of different	using different	pathway, how to combine	pathway, how to combine	of running, jumping and	underarm serve. Pupils
	passes to keep possession	choreographing tools to	and link actions, how to	and link actions, how to	throwing. As in all athletic	develop their tactical
	and attack towards a goal.	create dances e.g.	relate to a partner and	relate to a partner and	activities, pupils think	awareness including how
	Pupils will be encouraged	formations, timing, and	apparatus, when	apparatus, when	about how to achieve	to play with a partner and
	to work collaboratively to	dynamics. Pupils will have	developing sequences.	developing sequences.	their greatest possible	against another pair. They



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think about how to use skills, strategies and tactics to outwit the opposition. They will start to show control and fluency when passing, receiving and shooting the ball. They will learn key rules of the game such as footwork, held ball, contact and obstruction. Pupils also develop their understanding of the importance of fair play and honesty while self managing games.

<u>Key Skills:</u> passing, catching, footwork, intercepting, shooting

Key Concepts:

- Agility
- Coordination
- Fitness
- Collaboration
- Competition
- Technique

opportunities to choreograph, perform and provide feedback on dance. Pupils think about how to use movement to convey ideas, emotions, feelings and characters. Pupils will show an awareness of keeping others safe and will have the opportunity to lead others through short warm ups.

<u>Key Skills:</u> Movement to a beat, combing actions, combining stories

Key Concepts:

- Movement
- Balance
- Agility
- Coordination
- Collaboration
- Sequence
- Evaluation and improvement

They build trust when working collaboratively in larger groups, using formations to improve the aesthetics of their performances. Pupils are given opportunities to receive and provide feedback in order to make improvements on performances. In Gymnastics as a whole, pupils develop performance skills considering the quality and control of their actions.

Key Skills: Straddle roll, forward roll, backward roll, counterbalance, countertension, group balances, cartwheel, bridge, shoulder stand, handstand, headstand, vault

Key Concepts:

- Movement
- Balance
- Agility
- Coordination
- Collaboration

They build trust when working collaboratively in larger groups, using formations to improve the aesthetics of their performances. Pupils are given opportunities to receive and provide feedback in order to make improvements on performances. In Gymnastics as a whole, pupils develop performance skills considering the quality and control of their actions.

Key Skills: Straddle roll, forward roll, backward roll, counterbalance, countertension, group balances, cartwheel, bridge, shoulder stand, handstand, headstand, vault

Key Concepts:

- Movement
- Balance
- Agility
- Coordination
- Collaboration

speed, height, distance or accuracy and learn how to persevere to achieve their personal best. They learn how to improve by identifying areas of strength as well as areas to develop. Pupils are also given opportunities to lead when officiating as well as observe and provide feedback to others. In this unit pupils learn the following athletic activities: long distance running, sprinting, hurdles, high jump, triple jump, discus and shot put.

Key Skills: Pacing, sprinting, relay changeovers, jumping for distance and height, push and fling throw for distance

Key Concepts:

- Movement
- Agility
- Balance
- Coordination
- Fitness
- Technique

are encouraged to show respect for their teammates as well as their opponents when self managing games. Pupils are also given opportunities to reflect on their own and other's performances and identify areas to improve.

Key Skills: Forehand groundstroke, backhand groundstroke, forehand volley, backhand volley, underarm serve, split step

- Movement
- Balance
- Coordination
- Competition
- Collaboration
- Technique



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- Sequence - Sequence - Evaluation and - Technique - Technique improvement **Rounders** Dodgeball **Badminton** Yoga Football Golf Pupils develop the quality Pupils will improve on key Badminton is a net and Pupils learn about Pupils will improve their Pupils will develop skills and consistency of their skills used in dodgeball wall game. In this unit mindfulness and body defending and attacking and apply them to fielding skills and such as throwing, dodging pupils develop their awareness. They learn play, developing further striking, chipping, putting understanding of when to and catching. They also understanding of the knowledge of the yoga poses and and playing a short and use them such as learn how to select and techniques that will help long game. They will principles of net and wall principles and tactics of develop their each. Pupils will begin to throwing underarm and apply tactics to the game games. In all games them to connect their coordination, accuracy overarm, catching and activities, pupils have to mind and body. The unit develop consistency and to outwit their opponent. and control of retrieving a ball. They In dodgeball, pupils think about how they use looks to improve well control in dribbling, movements. These lesson learn how to play the achieve this by hitting skills, strategies and being by building passing and receiving a plans will enable teachers different roles of bowler, opponents with a ball tactics to outwit the strength, flexibility and ball. They will also learn to provide pupils with the basics of goalkeeping. backstop, fielder and whilst avoiding being hit. opposition. In badminton, balance. The learning activities that help them batter and to apply tactics Pupils are given they do this by placing an includes breathing and Pupils will evaluate their understand the principles in these positions. In all opportunities to play object away from an meditation taught own and other's of golf and develop fluid games activities, pupils opponent to make it through fun and engaging games independently and performances, suggesting movements that can be have to think about how are taught the importance difficult for them to activities. Pupils will be improvements. They will used in game situations. they use skills, strategies of being honest whilst return. Pupils are given given the opportunity to learn the importance of They will be confident in and tactics to outwit the work collaboratively with playing to the rules. Pupils opportunities to work in playing games fairly, selecting the appropriate learn officiating skills others and be given the abiding by the rules of the shot for the situation. opposition. Pupils work collaboration with others, Pupils will be asked to with a partner and group play fairly demonstrating when refereeing games opportunity to create game and being observe and recognise to organise and selftheir own flows and lead respectful of their and are given an understanding of the improvements for their manage their own games. opportunities to evaluate rules, as well as being teammates, opponents others. own and others' skills and Pupils play with honesty and suggest respectful of the people and referees. identify areas of Key Skills: Balance, and fair play when playing improvements to their they play with and strengths. Pupils will be flexibility, strength, competitively. own and others' against. given the opportunity to coordination performances. Key Skills: Dribbling, work on their own and **Key Skills:** Throwing and **Key Skills:** Agility, **Key Concepts:** passing, ball control, others, taking turns and catching tracking, fielding Key Skills: Throwing, balance, coordination, - Balance tracking, jockeying, sharing ideas. Pupils will and retrieving a ball, catching, dodging, speed, stamina, strength, be creative in designing - Coordination turning, goalkeeping batting blocking power their own course. - Fitness



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Key Concepts:	Key Concepts:	Key Concepts:	- Sequence	Key Concepts:	Key Skills: Accuracy,
- Agility	- Movement	- Movement	- Technique	- Movement	balance, co-ordination,
- Coordination	- Agility	- Balance		- Balance	striking
- Competition	- Competition	- Agility		- Agility	
- Fairness	- Collaboration	- Coordination		- Coordination	Key Concepts:
- Technique	- Fairness	- Fitness		- Competition	- Movement
		- Sequence		- Collaboration	- Balance
		- Evaluation and		- Fitness	- Agility
				- Fairness	- Coordination
		improvement		- Technique	- Competition